TITO ORUNESAJO

Multimedia Designer. Front-End Web Developer. UI/UX Designer. Video Editor

CONTACT

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- 📍 Ottawa, ON
- 🏠 shajodigital.com

SKILLS

Design
- Digital Illustration ●●●●●
- 3D Animation/ Modelling ●●●●●
- Graphic Design ●●●●●
- UI/UX Design ●●●●●
- Front End Development ●●●●●
- Digital Photography ●●●○○
- Video Editing ●●●●○

Programming
- HTML/CSS ●●●●●
- JavaScript ●●●●○
- Python ●●●●○
- SQL ●●●●○
- C++ ●●●○○

Others
- Excellent communicator ●●●●●
- Creative and Analytical ●●●●●

APPS

- Adobe Creative Suit ●●●●●
- Adobe InDesign ●●●●●
- Adobe XD ●●●●●
- Adobe Photoshop ●●●●●
- Adobe Illustrator ●●●●●
- MAYA ●●●●●
- Houdini ●●●●○
- ZBrush ●●●●○
- Unreal Engine ●●●●○
- Visual Studio Code ●●●●○
- Unity ●●●●○
- Adobe After Effects ●●●●○
- Adobe Premier Pro ●●●●○
- Github ●●●●○
- Microsoft PowerPoint ●●●●●
- Microsoft Word ●●●●●
- Microsoft Excel ●●●●●

LANGUAGES

- English ●●●●●
- French ●●●○○

🎓 EDUCATION

🗓 Bachelor of Information Technology
📍 Carleton University - Ottawa, ON
Interactive Multimedia and Design in Collaboration with Algonquin College

Bachelor of Information Technology

⚙ WORK HISTORY

🗓 01/2018 - Present
📍 Shajo Digital - Freelance Work

Multimedia Designer

- Created professional album covers, logos, posters for over 30 satisfied clients
- Created professional illustrations for over 17 satisfied clients
- Designed and created 12 portfolio websites for clients

🗓 09/2019 - 07/2020
📍 Carleton University

Video Editor

- Utilized Adobe Premiere Pro to edit and shorten lecture videos to a concise and efficient time frame as requested by course professor
- Edited lecture videos by adding graphics, titles, audio and video special effects
- Created intro and outro animations for the lecture videos using Adobe After Effects ensuring all videos had a consistent theme

🖥 PROJECTS

Prodegree
Principal UI designer for a website that pulled course information from the databases of every Ontario university with the purpose of helping students find a school that best matched their skill sets
- Designed website home page and icons using Adobe Illustrator and Procreate
- Responsible for design of site map using tools such as InVision
- Designed and planned website UI/UX using Figma

Interactive Virtual Reality Haunted House
An interactive virtual reality haunted house based on a Hansel and Gretel theme built using the A-Frame web framework
- Responsible for UI and gameplay design
- Responsible for designing and creating all 3D assets using Maya
- Used Visual Studio code for programming

Interactive Film
Created an interactive film as part of a team where main protagonist is assigned a number of points at the start of the film which can then be spent by viewers to make decisions that would alter the film ending
- Implemented decision making aspect of interactive film using the Unity game engine
- Edited the film using Adobe Premiere Pro and Adobe After Effects

🏆 ACHIEVEMENTS, HONOURS AND AWARDS

X-factor award for Art
Award given to individuals who demonstrated a mindset of "thinking outside the box" in art projects

Ontario Scholar
Presented to high school graduates in Ontario with an average of 80% or greater in their six best Grade 12 courses